Fruit Salad

Playing Area: Enough to easily accommodate dividing the class into 2 large circles.
Equipment: Cones/witches hats to mark a square around each circle.

- As a warm-up – quickly change the call of fruit, to keep students running rather than standing and waiting.
- As a team game – allow more space between each team and award bonus points to the team that has all their fruits back in place first after each call. The team with the most points wins.

Instructions
- Divide the class evenly into 2 circles.
- Give each student the name of a fruit. Limit the number of fruits to 4 – if they begin with the same letter you can have some fun, eg. passionfruit, peach, pear, plum, p-p-p-p... inapple.
- Teacher calls one of the fruits, eg. pear.
- Students named pears run clockwise around all 4 cones, starting at the nearest, and return to their original position.
- If Teacher calls Fruit Salad all fruits must run and return to position.

Note: As each group will always run with the same students do not punish the ones who come last.

Variations
- Fruits hop, skip or jump between one length of cones. Alternate calls, and remind students to change legs when hopping.
- Call more than one fruit at a time.
- Use Animals instead.