Sports Ability kits

The Sports Ability equipment and resources are available as complete kits and individual game sets.

Complete kits

Sports Ability Equipment Kit
Code: SY100
Price: $1999.90 + $199.99 GST
Contents: equipment for table cricket, sitting volleyball, polybat, boccia and goalball, activity cards and instructional DVDs.

Sports Ability Indigenous Equipment Kit
Code: SY200
Price: $1999.90 + $199.99 GST
Contents: equipment for table cricket, sitting volleyball, polybat, boccia and goalball, plus five traditional Indigenous games, activity cards and instructional DVDs.

Sports Ability 2 Equipment Kit
Code: SY900
Price: $1999.90 + $199.99 GST
Contents: equipment for table cricket, polybat, tee ball, hockey, targeting and bean bag games, plus four traditional Indigenous games and activity cards.

Individual games

Sports Ability games are also available individually, allowing for greater flexibility in developing specific sporting programs or adding supplementary activities to existing programs.

Individual items

All individual pieces of equipment can be purchased from Modern Teaching Aids to replace broken, lost or stolen equipment.

How to order

Sports Ability equipment kits are available exclusively through Modern Teaching Aids:
Freecall: 1800 251 497
Freefax: 1800 151 492
Email: sales@teaching.com.au
Website: teaching.com.au

More information

For further information regarding training or development of the Sports Ability program in your school or community, email sportsability@ausport.gov.au or telephone (02) 6214 1521.
What is Sports Ability?
Sports Ability is an exciting inclusive games program developed by the Australian Sports Commission (ASC) to encourage people with disability to get involved and participate in sport and active recreation.

The Sports Ability program has two main aims:
> to provide people delivering sport or physical activities with more ways to include people with disability
> to provide a means for people with and without disability to interact in a sporting environment.

The program includes:
> equipment for a variety of inclusive games, three of which are Paralympic sports
> resource materials consisting of easy to use activity cards and instructional DVDs that detail game rules, equipment required and suggested modifications for all abilities
> hands-on training in each state and territory, through the ASC’s Sports CONNECT network.

Sports Ability training provides participants with an opportunity to learn about all the activities and how they promote inclusion. Workshops are easy to organise, inexpensive, practical and fun.

Sports Ability 2
Sports Ability 2 is the latest addition to the Sports Ability program. Sports Ability 2 can be used as either a stand-alone resource, or to extend an existing Sports Ability program. The new games build on existing Sports Ability activities and add some new elements to the program.

Sports Ability games
The Sports Ability program includes the following games:

**Boccia (Paralympic sport)**
A bowis-type target game suitable for all abilities, providing an ideal vehicle for inclusion.

**Goalball (Paralympic sport)**
An exciting invasion game developed for players who have a vision impairment that introduces new challenges to both sighted and vision-impaired players.

**Sitting volleyball (Paralympic sport)**
A sport for players who cannot participate in standing volleyball. As all players remain seated during play, sitting volleyball is an excellent inclusion game.

**Polybat**
An accessible version of table tennis, particularly useful for young players who have coordination and control impairment. Polybat can also be used to introduce younger children to table tennis.

**Table cricket**
A dynamic table version of cricket for players of all abilities, but specifically those with complex or higher support needs. It retains the three main elements of cricket — batting, bowling and fielding — as well as most of the rules.

**Tee ball**
A striking, fielding, throwing, catching and movement game easily modified for a range of abilities.

Hockey
A dynamic invasion game with adapted rules and equipment.

Targeting and bean bag games
A range of individual, cooperative and competitive games.

Traditional Indigenous games
Traditional Indigenous games that can be adapted and modified.

How to use Sports Ability
The Sports Ability inclusive games program is presented in a flexible format that can be used developmentally or to provide new pathways in disability sport.

Sports Ability can be employed in a variety of different ways, including:
> curriculum support for the delivery of physical education programs and sport
> as the basis of out-of-school-hours learning sessions based around physical activity (for example, the Active After-school Communities program — visit ausport.gov.au/aasc)
> inter-school sports day competitions and inclusive games festivals
> as a vehicle for the creation or expansion of inclusive games in community clubs
> the basis for a Sports CONNECT Hub — visit ausport.gov.au/disability